

POTIONS & RUNES

BARD BASE ARMOR		BARD WEAPON DAMAGE/ATTACK PENALTY						
ARMOR	BASE AC	ATK	WEAPON	1 HAND	2 HANDS	THROWN	BOW	CROSSBOW
POPE	10	+0	SMALL (DAGGERS, CLUBS, HAND CROSSBOWS)	d4/+0	d6/+0	d4/+0	—	d4/+0
LIGHT	12	+0	LIGHT/SIMPLE (SHORTSWORDS, SPEARS, HANDAXES, JAVELINS, SHORTBOWS, LIGHT CROSSBOWS)	d6/+0	d8/+0	d6/+0	d6/+0	d6/+0
HEAVY	13	-2	HEAVY/MARTIAL (LONGSWORDS, SCIMITARS, GREATSWORDS, LONGBOWS, HEAVY CROSSBOWS)	d8/+0	d10/-2	—	d8/-2	d8/-1
SHIELD	+1	-1						
SHIELD	+1	+0						

△ GAIN NEXT
LEVEL CONTROL
THRESHOLD