



NAME _____
KIN _____

ROGUE

DESCRIPTION _____

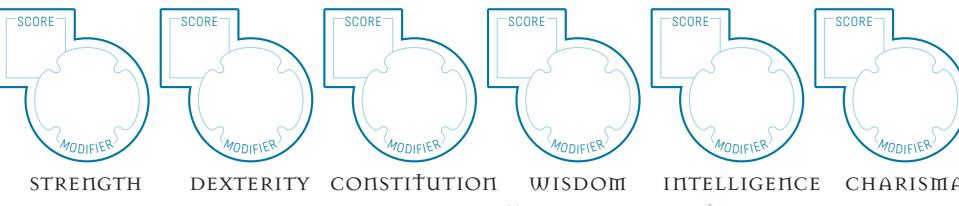
LEVEL



ONE UNIQUE THING

ABILITY SCORES

ARMOR CLASS



DEFENSES & INITIATIVE



RUSH OR SNEAK

Choose either **Rush Attack**, or **Sneak Attack**.
The talent Both Styles Now lets you have both, using one per attack.

Rush Attack HH151

Once per turn, your *rogue melee attack* deals extra damage on hit to enemy you didn't start the turn engaged with. Declare before rolling attack.

Sneak Attack HH152

Once per turn, your *rogue melee attack* does an additional damage on hit to an enemy engaged with an ally. Declare before rolling attack.

BACKGROUNDS

BACKGROUND _____ BONUS _____

BASIC MELEE ATTACK

WEAPON / / VS AC



HIT POINTS & RECOVERIES



BASIC RANGED ATTACK

WEAPON / / VS AC



BRAVADO



Gain a point of *Bravado* when your natural initiative roll is an even number, and the first time you hit with a *rogue attack* on each of your turns. There is no maximum.
Reset to 0 when you take a quick rest or full heal-up.

FEATURES, TALENTS, & POWERS

TRIGGER/TARGET/EFFECT

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